



# Sentinel

## <Delve into Web Dev>

DEFENDING OUR DIGITAL WAY OF LIFE

# JavaScript

Powers most of the  
**dynamic behavior**

```
<p>The programming  
language of the  
web!</p>
```

# Recap

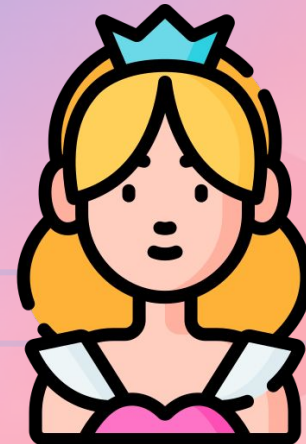
Element	Function
<code>&lt;div&gt;</code>	Block Container Element
<code>&lt;span&gt;</code>	Inline Container Element
<code>&lt;textarea&gt;</code>	Create text area that can hold unlimited characters
<code>&lt;table&gt;</code>	Create Table



# Recap

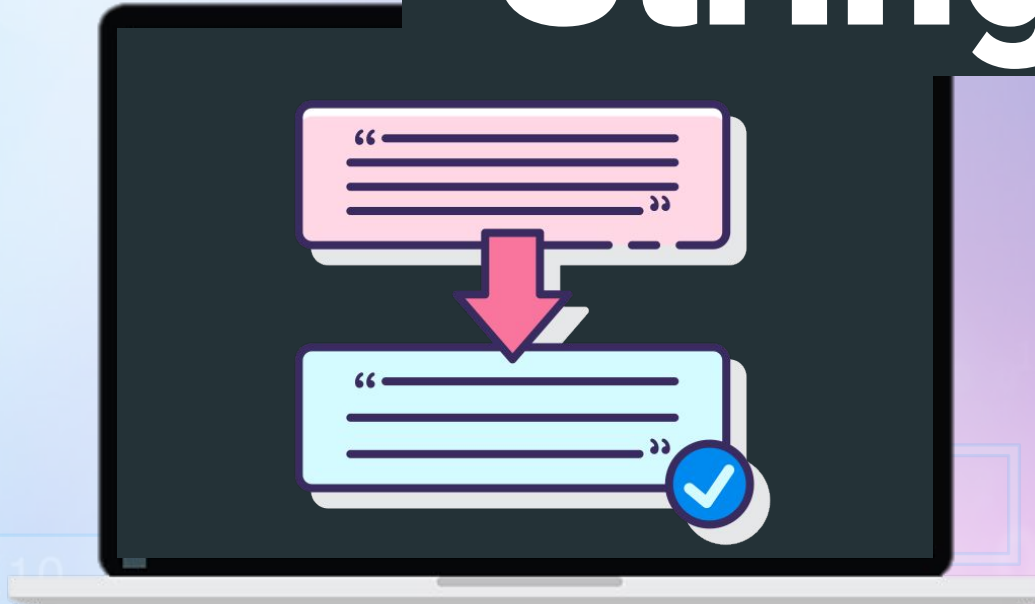
```
<table>
  <thead>...</thead>
  <tbody>
    <tr>
      <td>Princess</td>
      <td>Carolyn</td>
    </tr>
    <tr>...</tr>
  </tbody>
</table>
```

First Name	Last Name
Princess	Carolyn





# “Strings Cont’d”



# Learning Objectives

- To represent a **new-line** in our strings
- To get the char at a **particular index**
- To get the **length** of a string
- Convert a string to **uppercase** and **lowercase**
- **Replace** occurrences of a substring
- **Slice** a string to return the chars between a specific pair of indexes

# Loooong Strings

Sometimes we need our strings to span multiple lines

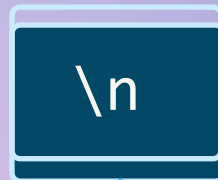
- `let myLongString = "Lets suppose that you were able"`  
`+`
- `"every night to dream any dream you wanted to`  
`dream" +`

let myLongString = *"Lets suppose that you were able" +  
"every night to dream any dream you wanted to dream" +  
"And you would naturally as you began on this" +  
"adventure of dreams, you would fulfill all your wishes"*



# New Line

But then, how would we represent an actual new-line in our string?

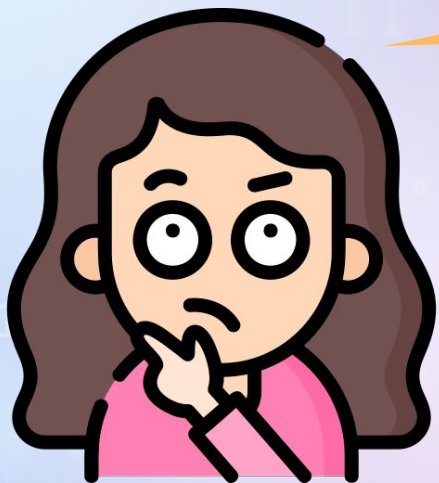


*let* myString = "You are not a drop in the ocean.\n" +  
"You are the entire ocean, in a drop."

# Problem

What if we wanted to represent the " character in our string?

Can you think of a solution?



# Problem

What if we wanted to represent the " character in our string?

**Solution: \"**

```
let myString = "\"hello\""
```

But what if we wanted to represent \?

**Solution: \\**



# Bonus Self-Reading

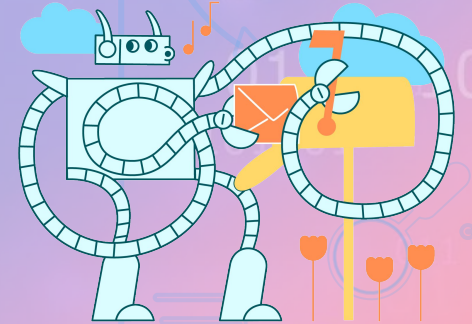
## Template Strings

```
let a = 1337  
let myString = `The number is ${a}`
```

Console Output

```
> The number is 1337
```

This is used to reference a variable within a string





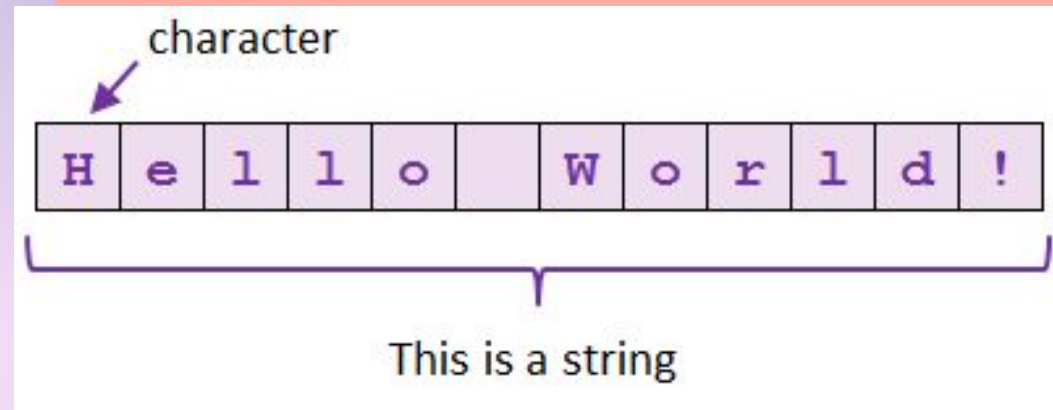
# String Methods

And properties



# Remember?

Strings are just a **bunch of characters** “stringed” together in a series

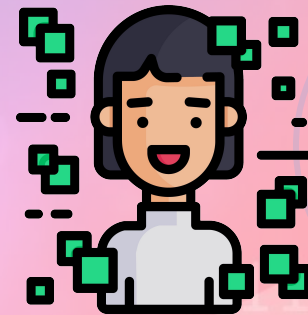


# Strings

It's possible to get a character from the string by its **index**

Like saying "I want the third book on the shelf"

a	b	i	l	i	t	y
---	---	---	---	---	---	---



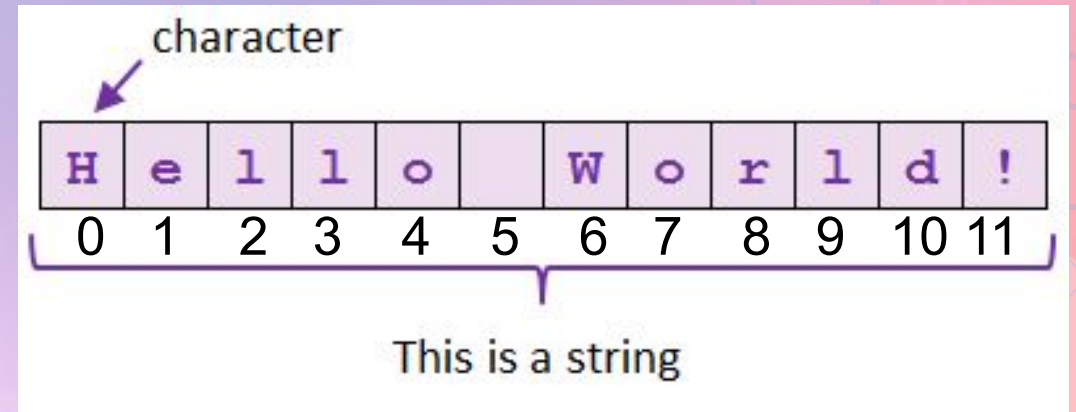
How do we get here?

# Strings

Computers like to count from **0** instead of **1**

So to get the first character we can write

```
let myString = "my string"  
let firstChar = myString[0]
```



We put the “index” between square brackets



# Strings

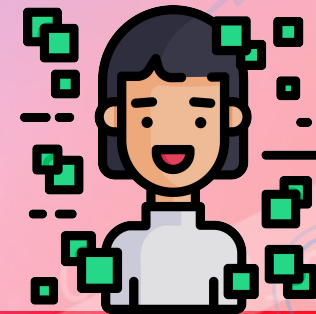
Therefore:

<b>a</b>	<b>b</b>	<b>i</b>	<b>l</b>	<b>i</b>	<b>t</b>	<b>y</b>
----------	----------	----------	----------	----------	----------	----------



```
"ability"[2]
```

Cool!



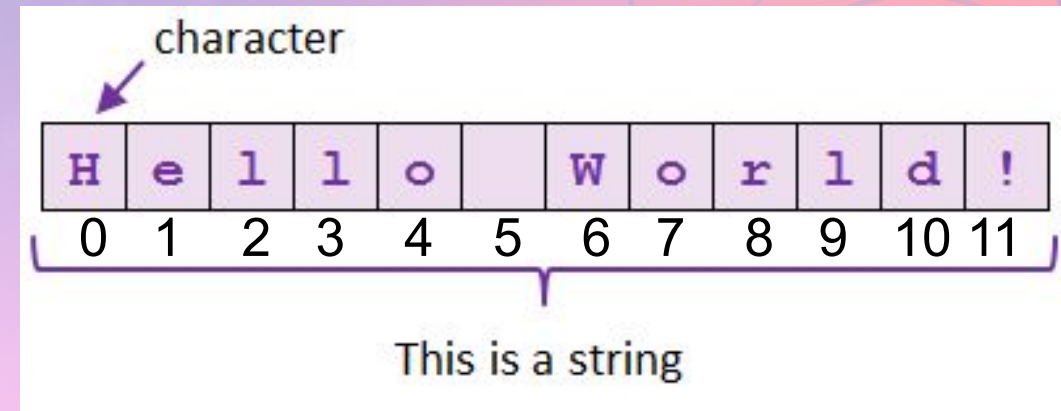
# String Length

Every string has a “**length**” property with the number of characters in the string.

```
let myString = "Hello World!"  
console.log(myString.length)
```

Console Output

> 12



# Question

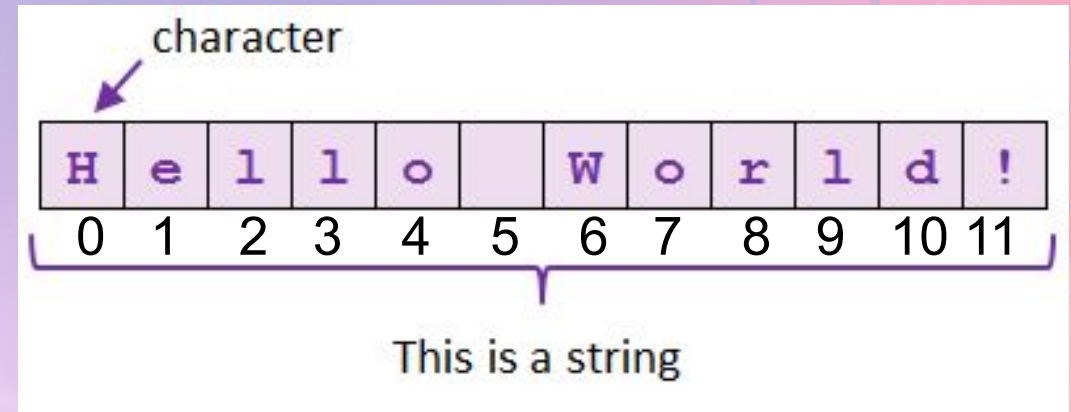
How would you get the **last character** of a string?

```
string[string.length - 1]
```



Why -1?

0 based indexing!



# Out of Range

If you try to access an **index**  $\geq$  **string.length**



The result will be undefined



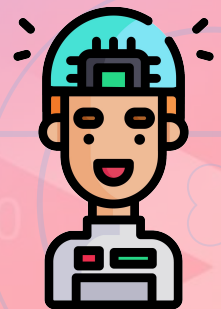


# String Methods

Every string also has “**methods**”

These are operations that can be performed on the string instance

For example: changing the case of the string



# String Case Conversion

Want to get your message across?



**YELL IT IN ALL UPPERCASE LETTERS!**

```
let myMessage = "Pineapple 1 dollar".toUpperCase()
```



**PINEAPPLE 1 DOLLAR**

# String Case Conversion

Similarly we can use `string.toLowerCase()` to convert the string to all lower letters.

```
let myMessage = "PINEAPPLE 1 DOLLAR".toLowerCase()
```

PINEAPPLE 1 DOLLAR



pineapple 1 dollar

# String Case Conversion

```
let myMessage = "PINEAPPLE 1 DOLLAR".toLowerCase()
```

Notice that we're invoking (== performing) the "toLowerCase" operation on the string when we add the () parenthesis



# Secret Code



Money = Tea



Dropoff = River



Send = Throw

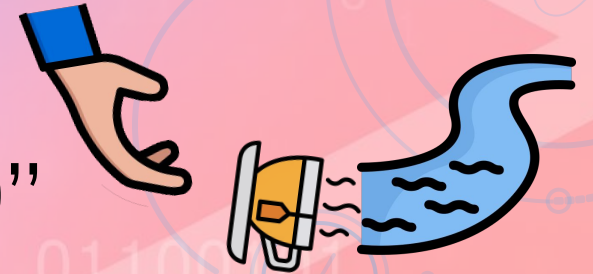


“send the money to the drop-off tomorrow at 10”


# Secret Code

```
let message = "send the money to the drop-off tomorrow at 1"  
  
message = message.replace("money", "tea")  
message = message.replace("dropoff", "river")  
message = message.replace("send", "throw")
```

“throw the tea to the river tomorrow at 10”



# Slice

let cake = “”



Wow. Look at that delicious cake!




Let's cut a slice of it and eat it 😋



```
cake.slice(0, 2)
```



# Slice

let cake = “”

Slice returns the characters between the starting index and the ending index (end not included)

```
cake.slice(2, 4)
```





# ASCII

Using these numbers, we can represent all the different letters!

Character	Code	Binary
A	65	1000001
B	66	1000010
a	97	1100001
0	30	11110

This is called the **ASCII character encoding**



# Character codes in JavaScript

Strings have the `charCodeAt` method:

```
"A".charCodeAt(0)  
// 65
```

ASCII code for "A": 65

And to convert a code to a string:

```
String.fromCharCode(65)
```

A

# Summary



# Summary

Newline:	<code>\n</code>
To represent “ character:	<code>let myString = "\"hello\""</code>
To get the char at a particular index	<code>let firstChar = myString[0]</code>
To get the length of a string	<code>myString.length</code>



# Summary

Convert string to uppercase	<code>myString.toUpperCase()</code>
Convert string to lowercase	<code>myString.toLowerCase()</code>
Replace occurrences of a substring	<code>myString.replace("money", "tea")</code>
Returns chars between starting and ending index	<code>myString.slice(0, 2)</code>

# Summary

Convert char to code

```
"A".charCodeAt(0)  
// 65
```

Convert code to char

```
String.fromCharCode(65)
```

**Questions?**

# Your Turn!

> Play around, have fun, ask questions!